

This dark pact is legally, spiritually, supernaturally, and metaphysically binding:

The signer of this document, whom shall be heretofore referred to as “backer” does correctly (to the best of their knowledge) declare that they are 18 (eighteen) years old or older, capable of giving legal consent, self aware, and in possession of a “soul”.

If this document is received at the email address wwaggoner@fnwinc.com before the cutoff date of June 22nd, 2015, the developer of The House of the Haunted Screaming (Henceforth referred to as “developer”) agrees to include the name of the backer in the completed game’s ending credits upon the game’s release. This paragraph of the contract is null and void if the inclusion of the backer’s name in the credits would violate the terms of service or code of conduct of any distribution platform on which The House of the Haunted Screaming is to be released. This paragraph of the contract is also null and void if the inclusion of the backer’s name in the credits would violate any laws, including but not limited to the laws of physics. In such circumstances that the name can not be included in the afore mentioned credits, the backer’s soul will not be claimed, (and returned to the backer if already claimed,) along with rights pertaining to its use.

By signing this document and submitting it to wwaggoner@fnwinc.com before the afore mentioned cutoff date, backer agrees to grant the developer exclusive rights to the backer’s soul. Backer agrees to allow said soul to be used in the creation and promotion of The House of the Haunted Screaming. In the event that the developer attempts to claim the backer’s soul and is unable, the backer’s name will be removed from the game’s ending credits.

Backer’s name: _____

(This is what will appear in the game’s ending credits. If nothing is entered on this line, the text in the signature will be used instead.)

Signature: _____